

8/29/2022 DATE

Business DIVISION
 NEW COURSE
 REVISION

REQUIRED COURSE
 ELECTIVE COURSE

Lake Land College

Course Information Form

COURSE NUMBER:		ITT-050		TITLE: (30 Characters Max)		IT Game Development Cert Internship					
SEM CR HRS:	1	Lecture:		0	Lab:	0	ECH:	0			
Course Level:	<input type="checkbox"/> Gen Ed / IAI		<input checked="" type="checkbox"/> Career/Technical		Clinical Practicum:	0	SOE/ Internship:	5	SOE ECH:	5	
	<input type="checkbox"/> Baccalaureate /Non-IAI		<input type="checkbox"/> Dev Ed/ Not in Degree Audit								
COURSE PCS #	12		IAI Code				Contact Hours Per Week				
Repeatable (Y/N):	Y	Pass/Fail (Y/N):	N	Variable Credit (Y/N):	N	Min:	Max:	16 Wks	0	8 wks	0
Prerequisites:	Completion of 15 semester hours in the IT Game Development Certificate with 2.0 minimum GPA										
Catalog Description: (40 Word Limit)	Designed to give Game Development students on-the-job experience. The students must work in the community in an animation, modeling, or programming related area.										

List the Major Course Segments (Units)	Contact Lecture Hours	Contact Lab Hours	Clinical Practicum	Non-Clinical Internship/ SOE
Supervised Occupational Experience Relates to his/her training and environment				
1 Cr. Hr.				
Actual Work Hours - 63				
SOE Hours - 75				75
TOTAL	0	0	0	75

EVALUATION			
QUIZZES	<input type="checkbox"/>	EXAMS	<input type="checkbox"/>
LAB WORK	<input checked="" type="checkbox"/>	PROJECTS	<input type="checkbox"/>
		ORAL PRES	<input type="checkbox"/>
		COMP FINAL	<input type="checkbox"/>
		PAPERS	<input type="checkbox"/>
		OTHER	<input checked="" type="checkbox"/>

COURSE MATERIALS	
TITLE:	
AUTHOR:	
PUBLISHER:	
VOLUME/EDITION/URL:	
COPYRIGHT DATE:	

MAJOR COURSE SEGMENT	HOURS	LEARNING OUTCOMES
		<i>The student will be able to:</i>
Each internship experience will be unique, but these common learning outcomes should be addressed:	75	1. Apply the skills learned in the classroom to a work environment. 2. Apply good human relation skills in a work environment. 3. Apply good business communication skills in a work environment. 4. Apply problem solving skills in a work environment. 5. Successfully complete the activities required in the individual job position. 6. Keep up to date and learn new trends in the field.
Insert New Line Above this Line		
	75	

COURSE OUTCOMES*	At the successful completion of this course, students will be able to:
	As a result of successfully completing the work assignment, the student will have accomplished the specific job-related learning objectives as set forth by the Internship Syllabi and Instruction Sheet.
	Complete 65 hours or more of practical experience.
	Complete a detailed log of the internship experience.
	Gain a favorable review of work completed.

* Course Outcomes will be used in the Assessment Software for Outcomes Assessment. Limit to 3 - 5.